

# Strainer

#### Windowing-based Advanced Sampling in Stream Processing Systems

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# Agenda



- Introduction
- . Architecture
- . Implementation details
- Evaluation
- Conclusions
- Future work

#### Introduction







#### On Data Throughput spike:

- Performance degradation
- Accuracy deterioration
- Solutions:
  - Scale resources
  - Reduce ingested data

### Related work



Controlled data reduction - Approximate computing systems:

- Load shedding multi-point reduction
  - Aurora
  - Borealis
  - Apache Shark
- <u>Sampling</u> single-point reduction
  - BlinkDB system
  - ApproxHadoop
  - IncApprox

## Current Shortcomings





- Load Shedding
  - Large operator tracking data structures
  - Operator error recalculation overhead
  - Ignore data distribution
- Multiple points of data reduction
  - More invasive to the system
  - Higher error probability
- Sampling over stored data
- Systems are not distributed

#### Goals



#### Implementation of a sampling framework

- Use a well-established processing platform
- Provide a single-point, user-friendly API
- Implement advanced sampling techniques
- Show performance & accuracy gains





- Using Spark Streaming from Apache Spark
- Spark Streaming uses a Batching module
- Sampling framework inserted into the Batching module
- Rest of the system is unchanged



#### Sampling Algorithms

Selection criteria:

- 1. Provide a fixed-size sample with a single pass over the data. (Gibbons and Matias, 1998)
- 2. Prevent data distribution skew when sampling. (Chaudhuri et al., 2001).
- 3. Provide accuracy guarantees for the sampled subset.
- 4. Provide timeliness guarantees for the sampling algorithm.
  - > Decision: A Reservoir-scheme sampling algorithm
    - implementing a biased sampling technique with a bounded error and low computing overhead.



Algorithm 1: Distinct Value sampling (Gibbons, 2001)

- Reservoir Scheme
- Attribute-to-Integer hash mapping
- 0-10% bounded error
- Low space requirement

#### Parameters

- Target attribute
- Sample size
- Threshold
- Domain size



Reservoir



Algorithm 2: Congressional sampling (Acharya et al., 2000)

- Reservoir scheme
- Hybrid reservoir-biased method
- Low, < 10% error

#### Parameters

- Group-by attributes
- Sample size



### Implementation





- Spark Streaming Receiver extension
  - Integration with StreamingContext
  - Accommodate sampling classes
  - Override Receiver Supervisor communication
  - JobGenerator-inspired recurring timer
  - Batch Interval coordinated sampling
  - StreamingListener-enabled coordination
- Interface for easy implementation of new one-pass sampling algorithms

## Evaluation



**Experimental Setup** 

- 8-core, 2.93GHz Intel i7, 12GB RAM; 64-bit Ubuntu
- Apache Spark
- 1800 items/sec ingestion rate
- Spark's monitoring capabilities
- JvmTop for Heap memory usage
- Relative error for sample error

#### Metrics

- Qualitative
  - Sample Error
- Quantitative
  - Execution time Speed Up
  - Memory Variation

**Benchmark Applications** 

- Apple NASDAQ Tweets
- US IT Stock
- Online Retail
- NY Taxi Logs





- Best speed up times 5-25% sample interval
- Maximum speed up 34%
- Distinct Value sampling better at higher sample sizes

## Memory Variation



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- Additional memory usage overall
- Up to 45% memory reduction
- DV sample less memory at larger sample sizes



Online Retail

US IT Stocks

- Low overall error
- Exception for 2% sample
  - Frequent re-sampling

## Conclusions



- Approximate computing system with advanced sampling techniques
- Modular design
- User-transparent
- Easy integration with Spark
- Up to 34% faster execution time
- Can provide up to 45% less memory consumption
- Bounded, <10% error rate in typical *well-behaved* workloads

#### Future work



- Module for heavy load detection and automatic shift from normal to sampled execution
- (Intelligently) Defining QoS thresholds for error and accuracy
- Self-adjusting sample size according to error and accuracy



## Thank you for your attention.

Questions?